

Types and Type Based Analysis: Lambda Calculus, Intro to Haskell


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Announcements

- Welcome back!
- HW5 is out
- Grades. I am still grading HW4
- Moving on with Types and Type-based Analysis

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Outline

- Pure lambda calculus, a review
 - Syntax and semantics (last time)
 - Free and bound variables (last time)
 - Substitution (last time)
 - Rules (last time)
 - Normal forms
 - Reduction strategies
- Interpreters for the Lambda calculus
- Coding them in Haskell

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Syntax of Pure Lambda Calculus

- λ -calculus formulae (e.g., $\lambda x. x y$) are called **expressions** or **terms**
- $E ::= x \mid (\lambda x. E_1) \mid (E_1 E_2)$
 - A λ -expression is one of
 - Variable: x
 - Abstraction (i.e., function definition): $\lambda x. E_1$
 - Application: $E_1 E_2$

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Syntactic Conventions


- Parentheses may be dropped from “stand-alone” terms $(E_1 E_2)$ and $(\lambda x. E)$
 - E.g., $(f x)$ may be written as $f x$

- Function application groups from left-to-right (i.e., it is left-associative)
 - E.g., $x y z$ abbreviates $((x y) z)$
 - E.g., $E_1 E_2 E_3 E_4$ abbreviates $(((E_1 E_2) E_3) E_4)$
 - Parentheses in $x (y z)$ are necessary! Why?

$(\lambda x. x x) (\lambda y. y) (\lambda z. z z) \equiv ((\lambda x. x x) (\lambda y. y)) (\lambda z. z z) \rightarrow \lambda z. z z.$
 NOT $(\lambda x. x x) ((\lambda y. y) (\lambda z. z z))$

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Syntactic Conventions

- Application has higher precedence than abstraction
 - Another way to say this is that the scope of the dot extends as far to the right as possible
 - E.g., $\lambda x. x z = \lambda x. (x z) = (\lambda x. (x z)) = (\lambda x. (x z)) \neq ((\lambda x. x) z)$

- **WARNING:** This is the most common syntactic convention (e.g., Pierce 2002). However, some books give abstraction higher precedence; you might have seen that different convention

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Rules (Axioms) of Lambda Calculus

- **α rule (α -conversion):** renaming of parameter (choice of parameter name does not matter)
 - $\lambda x. E \rightarrow_{\alpha} \lambda z. (E[z/x])$ provided z is not free in E
 - e.g., $\lambda x. x x$ is the same as $\lambda z. z z$

- **β rule (β -reduction):** function application (substitutes argument for parameter)
 - $(\lambda x. E) M \rightarrow_{\beta} E[M/x]$
 - Note: $E[M/x]$ as defined in class last time
 - e.g., $(\lambda x. x) z \rightarrow_{\beta} z$

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Rules of Lambda Calculus: Exercises

- Reduce

$$(\lambda x. x) y \rightarrow y$$

$$(\lambda x. x) (\lambda y. y) \rightarrow ? (\lambda y. y)$$

$$(\lambda x. \lambda y. \lambda z. x z (y z)) (\lambda u. u) (\lambda v. v) \rightarrow ?$$

Eta-reduction:

$\lambda x. M x \rightarrow_{\eta} M$ provided x does not occur as free variable in M .

Anticipate $M \equiv \lambda z. N$, i.e. M is a function value.


Then $\lambda x. M x \equiv \lambda x. (\lambda z. N) x \rightarrow \lambda x. N[x/z]$

$(\lambda x. N[x/z])$ is α -rename of M of z in N

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Reductions

- An expression $(\lambda x. E) M$ is called a **redex** (for reducible expression)
- An expression is in **normal form** if it cannot be β -reduced
- The normal form is the **meaning** of the term, the “answer”

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Definitions of Normal Form

- Normal form (NF): a term without redexes
- Head normal form (HNF)
 - x is in HNF
 - $(\lambda x. E)$ is in HNF if E is in HNF
 - $(x E_1 E_2 \dots E_n)$ is in HNF
- Weak head normal form (WHNF)
 - x is in WHNF
 - $(\lambda x. E)$ is in WHNF
 - $(x E_1 E_2 \dots E_n)$ is in WHNF

$$\underbrace{x}_{E_1} \left(\underbrace{(\lambda y. y)}_{E_2} (\lambda z. z) \right)$$

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Questions

- $\lambda z. z z$ is in NF, HNF, or WHNF? *NF, NF \Rightarrow HNF \Rightarrow WHNF*
- $(\lambda z. z z) (\lambda x. x)$ is in? *Neither*
- $\lambda x. \lambda y. \lambda z. x z (y (\lambda u. u))$ is in? *NF*
- $(\lambda x. \lambda y. x) z ((\lambda x. z x) (\lambda x. z x))$ is in? *Neither*
 ϵ_1 ϵ_2 ϵ_3
- $z ((\lambda x. z x) (\lambda x. z x))$ is in? *HNF and WHNF*
- $(\lambda z. (\lambda x. \lambda y. x) z ((\lambda x. z x) (\lambda x. z x)))$ is in?
WHNF

Simple Reduction Exercise

- $C = \lambda x. \lambda y. \lambda f. f x y$
- $H = \lambda f. f (\lambda x. \lambda y. x)$ $T = \lambda f. f (\lambda x. \lambda y. y)$
- What is $H (C a b)$?
 - $(\lambda f. f (\lambda x. \lambda y. x)) (C a b)$
 - $(C a b) (\lambda x. \lambda y. x)$
 - $((\lambda x. \lambda y. \lambda f. f x y) a b) (\lambda x. \lambda y. x)$
 - $(\lambda f. f a b) (\lambda x. \lambda y. x)$
 - $(\lambda x. \lambda y. x) a b$
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Exercise

An expression with no free variables is called **combinator**.
S, I, C, H, T are combinators.

- $S = \lambda x. \lambda y. \lambda z. x z (y z)$

- $I = \lambda x. x$

- What is $S I I I$?

$(\lambda x. \lambda y. \lambda z. x z (y z)) I I I$

\rightarrow $(\lambda y. \lambda z. I z (y z)) I I$

\rightarrow $(\lambda z. I z (I z)) I$

\rightarrow $I I (I I) = (\lambda x. x) I (I I)$

\rightarrow $I (I I) = (\lambda x. x) (I I)$

\rightarrow $I I = (\lambda x. x) I \rightarrow I$

Reducible expression is underlined at each step.

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Aside: Trace Semantics

- Models a trace of program execution

- In the imperative world $(\ell_1, \sigma_1) \rightarrow (\ell_2, \sigma_2) \rightarrow \dots (\ell_{\text{EXIT}}, \sigma_{\text{EXIT}})$

- Basic operation: assignment statement

- Execution (transition system) is a sequence of state transitions

- Assignment: $\ell_j : x = E; \ell_i : \dots$

$(\ell_j, \sigma) \rightarrow (\ell_i, \sigma[x \leftarrow \llbracket E \rrbracket(\sigma)])$


- Assignment: $\ell_j : x = E_1 \text{ Op } E_2; \ell_i : \dots$

$(\ell_j, \sigma) \rightarrow (\ell_i, \sigma[x \leftarrow \llbracket E_1 \rrbracket(\sigma) \text{ Op } \llbracket E_2 \rrbracket(\sigma)])$

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Aside: Trace Semantics

- In the functional world $E \rightarrow E_1 \rightarrow E_2 \rightarrow \dots$ NF
ANSWER
 - Basic operation is function application
 - Execution (transition system) is a sequence of β -reductions

$(\lambda x. \lambda y. \lambda z. x z (y z)) I I I$
 \rightarrow $(\lambda y. \lambda z. I z (y z)) I I$
 \rightarrow $(\lambda z. I z (I z)) I$
 ...
 $\lambda x. x$

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- Pure lambda calculus, a review
 - Syntax and semantics
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 - Substitution
 - Rules (alpha rule, beta rule)
 - Normal forms
 - **Reduction strategies**
- Lambda calculus interpreters
- Coding them in Haskell

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Reduction Strategy

- Let us look at $(\lambda x. \lambda y. \lambda z. x z (y z)) (\lambda u. u) (\lambda v. v)$
- NOT A REDEX!
- Actually, there are (at least) two “reduction paths”:
- Path 1: $(\lambda x. \lambda y. \lambda z. x z (y z)) (\lambda u. u) (\lambda v. v) \rightarrow_{\beta}$
 $(\lambda y. \lambda z. (\lambda u. u) z (y z)) (\lambda v. v) \rightarrow_{\beta}$
 $(\lambda z. (\lambda u. u) z ((\lambda v. v) z)) \rightarrow_{\beta} (\lambda z. z ((\lambda v. v) z)) \rightarrow_{\beta}$
 $\lambda z. z z$
- Path 2: $(\lambda x. \lambda y. \lambda z. x z (y z)) (\lambda u. u) (\lambda v. v) \rightarrow_{\beta}$
 $(\lambda y. \lambda z. (\lambda u. u) z (y z)) (\lambda v. v) \rightarrow_{\beta}$
 $(\lambda y. \lambda z. z (y z)) (\lambda v. v) \rightarrow_{\beta} (\lambda z. z ((\lambda v. v) z)) \rightarrow_{\beta}$
 $\lambda z. z z$

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Reduction Strategy

- AP: λv — —
- NORM: λv — —
- A reduction strategy (also called **evaluation order**) is a strategy for choosing redexes
 - How do we arrive at the normal form (answer)?
 - Applicative order reduction** chooses the leftmost-innermost redex in an expression
 - Also referred to as **call-by-value reduction**
 - Normal order reduction** chooses the leftmost-outermost redex in an expression
 - Also referred to as **call-by-name reduction**

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Reduction Strategy: Examples

- Evaluate $(\lambda x. x x) ((\lambda y. y) (\lambda z. z))$
- Using applicative order reduction:
 - $(\lambda x. x x) (\lambda z. z) \rightarrow$
 - $(\lambda z. z) (\lambda z. z) \rightarrow$
 - $\lambda z. z$
- Using normal order reduction
 - $((\lambda y. y) (\lambda z. z)) ((\lambda y. y) (\lambda z. z)) \rightarrow$
 - $(\lambda z. z) ((\lambda y. y) (\lambda z. z))$
 - $(\lambda y. y) (\lambda z. z) \rightarrow \lambda z. z$

$$E' \leftarrow AP(E)$$

$$x: X$$

$$\lambda x. E : \lambda x. AP(E)$$

$$E_1 E_2 : E_1' \leftarrow AP(E_1)$$

$$E_2' \leftarrow AP(E_2)$$

if E_1' is $\lambda x. E_3$

$$AP(E_3 [E_2'/x])$$

else

$$E_1' E_2'$$

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Reduction Strategy

- In our examples, both strategies produced the same result. This is not always the case
 - First, look at expression $(\lambda x. x x) (\lambda x. x x)$. What happens when we apply β -reduction to this expression?
 - Then look at $(\lambda z. y) ((\lambda x. x x) (\lambda x. x x))$
 - Applicative order reduction – what happens?
 - Normal order reduction – what happens?

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Church-Rosser Theorem

- Normal form implies that there are no more reductions possible
- Church-Rosser Theorem, informally
 - If normal form exists, then it is unique (i.e., result of computation does not depend on the order that reductions are applied; i.e., no expression can have two distinct normal forms)
 - If normal form exists, then normal order will find it

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Reduction Strategy

- Intuitively:
 - Applicative order (**call-by-value**) is an **eager** evaluation strategy. Also known as **strict**
 - Normal order (**call-by-name**) is a **lazy** evaluation strategy
- What order of evaluation do most PLs use?

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Exercises

- Evaluate $(\lambda x. \lambda y. x y) ((\lambda z. z) w)$
- Using applicative order reduction

- Using normal order reduction

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Interpreters

- An interpreter for the lambda calculus is a program that reduces lambda expressions to “answers”

- We must specify *NF, WNPF, HNF?*
 - The definition of “answer”. Which normal form?
 - The reduction strategy. How do we choose redexes in an expression? *AP, NORM*

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Haskell syntax:
 let ... in
 case f of
 ->

An Interpreter

- Definition by cases on $E ::= x \mid \lambda x. E_1 \mid E_1 E_2$

$\text{interpret}(x) = x$
 $\text{interpret}(\lambda x. E_1) = \lambda x. E_1$ *W&NF*
 $\text{interpret}(E_1 E_2) = \text{let } \underline{f} = \text{interpret}(E_1)$
 in case f of
 $\lambda x. E_3 \rightarrow \text{interpret}(E_3[E_2/x])$
 - $\rightarrow \underline{f} E_2$ *NORM*

- What normal form: Weak head normal form
- What strategy: Normal order

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Another Interpreter


- Definition by cases on $E ::= x \mid \lambda x. E_1 \mid E_1 E_2$

$\text{interpret}(x) = x$
 $\text{interpret}(\lambda x. E_1) = \lambda x. E_1$ *W&NF*
 $\text{interpret}(E_1 E_2) = \text{let } \underline{f} = \text{interpret}(E_1)$
 $\underline{a} = \text{interpret}(E_2)$
 in case f of
 $\lambda x. E_3 \rightarrow \text{interpret}(E_3[\underline{a}/x])$ *AP*
 - $\rightarrow \underline{f} \underline{a}$

- What normal form: Weak head normal form
- What strategy: Applicative order

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- **Coding them in Haskell**

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Coding them in Haskell

- In HW5 you will code an interpreter in Haskell
- Haskell
 - A functional programming language
- Key ideas
 - Lazy evaluation
 - Static typing and polymorphic type inference
 - Algebraic data types and pattern matching
 - Monads ... and more

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Lazy Evaluation

- Unlike Scheme (and most programming languages) Haskell does **lazy evaluation**, i.e., **normal order reduction**
 - It won't evaluate an argument expr. until it is needed

> **f x = []** // f takes x and returns the empty list

> **f (repeat 1)** // returns? *map (\x → (show x) ++ "-") [2..]*
["1-", "2-", "3-", ...]

> **[]** *[2..]*


> **head (tail [1..])** // returns?

> **2 // [1..]** is infinite list of integers

- Lazy evaluation allows us to work with infinite structures!

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Static Typing and Type Inference

- Unlike Scheme, which is dynamically typed, Haskell is **statically typed**!
- Unlike Java/C++ we don't always have to write type annotations. Haskell **infers** types!
 - A lot more on type inference later!

> **f x = head x** // f returns the head of list x

> **f True** // returns? *f :: [a] → a*

- Couldn't match expected type '[a]' with actual type 'Bool'
- In the first argument of 'f', namely 'True'

In the expression: f True ...

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Algebraic Data Types

- Algebraic data types are **tagged unions** (aka sums) of **products** (aka records)

```

data Shape = Line Point Point
           | Triangle Point Point Point
           | Quad Point Point Point Point
    
```

union

Haskell keyword

new constructors (a.k.a. **tags**, disjuncts, summands)
 Line is a binary constructor, Triangle is a ternary ...

the new type

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Algebraic Data Types in HW5

- Constructors create new values
- Defining a lambda expression

```

type Name = String
data Expr = Var Name
          | Lambda Name Expr
          | App Expr Expr
    
```

> **e1 = Var "x" // Lambda term x**

> **e2 = Lambda "x" e1 // Lambda term $\lambda x.x$**

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Examples of Algebraic Data Types

Polymorphic types.
a is a type parameter!

`data Bool = True | False`

`data Day = Mon | Tue | Wed | Thu | Fri | Sat | Sun`

`data List a = Nil | Cons a (List a)`

`data Tree a = Leaf a | Node (Tree a) (Tree a)`

`[data Maybe a = Nothing | Just a]` *Optional [Ref]*

Maybe type denotes that result of computation can be **a** or Nothing. Maybe is a **monad**.

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Data Constructors vs Type Constructors

- Data constructor constructs a “program object”
 - E.g., **Var**, **Lambda**, and **App** are data constructs
- Type constructor constructs a “type object”
 - E.g., **Maybe** is a unary type constructor

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Pattern Matching

Type signature of anchorPnt: takes a Shape and returns a Pnt.

- Examine values of an algebraic data type


```

anchorPnt :: Shape → Pnt
anchorPnt s = case s of
    Line    p1 p2 → p1
    Triangle p3 p4 p5 → p3
    Quad    p6 p7 p8 p9 → p6
  
```

- Two points
 - Test: does the given value match this pattern?
 - Binding: if value matches, bind corresponding values of **s** and pattern

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Pattern Matching in HW5

```

isFree :: Name → Expr → Bool
isFree v e =
  case e of
    Var n → if (n == v) then True else False
    Lambda ...
  
```

Type signature of **isFree**. In Haskell, all functions are **curried**, i.e., they take just one argument. **isFree** takes a variable name, and returns a function that takes an expression and returns a boolean.

Of course, we can interpret **isFree** as a function that takes a variable name **name** and an expression **E**, and returns true if variable **name** is free in **E**.

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Haskell Resources

- <http://www.seas.upenn.edu/~cis194/spring13/>
- <https://www.haskell.org/>