Sums and Asymptotics

Reading



- Malik Magdon-Ismail. Discrete Mathematics and Computing.
 - Chapter 9

Overview



- Maximum Substring Sum
- Computing Sums
- Asymptotics: Big-Theta, Big-Oh and Big-Omega
- Integration Method

Maximum Substring Sum



• Look at this sequence of numbers:

1, -1, -1, 2, 3, 4, -1, -1, 2, 3, -4, 1, 2, -1, -2, 1

- What is the largest sum of 7 consecutive numbers? 2+3+4-1-1+2+3=12
 - This is known as the max substring sum
- More generally, compute the maximum substring sum for

 $a_1, a_2, a_3, a_4, \dots, a_{n-1}, a_n$

where n measures the size/length of the input

Maximum Substring Sum, cont'd



- Can you come up with an algorithm for max substring sum?
 - 1. Iterate over all pairs (i, j) of start and end positions.
 - Brute-force but effective and easy to analyze
 - How many loops do we have?
 - 3 loops: one loop for each of *i* and *j*, and 1 loop to calculate sum
 - 2. Iterate over all starting positions i and ending positions j > i.
 - More efficient than 1
 - How many loops do we have?
 - 2 loops: one loop each over all *i* and all *j*
 - 3. Divide and conquer
 - Divide array into two halves and recursively calculate max in each half
 - Also look at max sum that contains the middle
 - 4. Suppose you are keeping track of the current cumulative sum
 - What happens if a sum is negative (assuming positive numbers exist)?
 - Should reset sum to next number
 - If current sum is larger than the largest so far, set largest to current

Maximum Substring Sum, cont'd



- Different algorithms have different runtimes (check book exercises for specific algorithms)
 - three-loop version: $T_1 = 2 + \sum_{i=1}^n \left[2 + \sum_{j=1}^n \left(5 + \sum_{k=i}^j 2 \right) \right]$
 - What does $\sum_{i=1}^{n}$ mean?
 - Sum all entries, increasing *i* by 1 each time
 - two-loop version: $T_2(n) = 2 + \sum_{i=1}^n \left(3 + \sum_{j=i}^n 6\right)$
 - A recursive algorithm:

$$T_{3}(n) = \begin{cases} 3 & n = 1\\ 2T_{3}\left(\frac{1}{2}n\right) + 6n + 9 & n > 1 \ (even) \\ T_{3}\left(\frac{1}{2}(n+1)\right) + T_{3}\left(\frac{1}{2}(n-1)\right) + 6n + 9 & n > 1 \ (odd) \end{cases}$$
A fact algorithm: $T_{3}(n) = \Gamma + \sum_{n=1}^{n} 10$

- A fast algorithm: $T_4(n) = 5 + \sum_{i=1}^n 10$

• But which one is fastest?

Evaluate Runtimes



• Let's plug in some values of *n* and see what happens

n	1	2	3	4	5	6	7	8	9	10
$T_1(n)$	11	29	58	100	157	231	324	438	575	737
$T_2(n)$	11	26	47	74	107	146	191	242	299	362
$T_3(n)$	3	27	57	87	123	159	195	231	273	315
$T_4(n)$	15	25	35	45	55	65	75	85	95	105

- Which algorithm is best?
 - Clearly, T_1 is worse than T_2 but hard to compare T_2 and T_3
 - $-T_4$ seems best on most inputs
- We need:
 - Simple formulas for $T_1(n)$, ..., $T_4(n)$: we need to compute sums and solve recurrences.
 - A way to compare runtime-*functions* that captures the essence of the algorithm.

Computing Sums: Tool 1: Constant Rule



• Constants (independent of summation index) can be taken outside the sum.

$$S_{1} = \sum_{i=1}^{10} 3 = 3 \sum_{i=1}^{10} 1 = 3 \times 10$$
$$S_{2} = \sum_{i=1}^{10} j = j \sum_{i=1}^{10} 1 = j \times 10$$

Computing Sums: Tool 2: Addition Rule



$$S = \sum_{i=1}^{5} (i+i^{2})$$

= $(1+1^{2}) + (2+2^{2}) + (3+3^{2}) + (4+4^{2}) + (5+5^{2})$ [rearrange terms]
= $(1+2+3+4+5) + (1^{2}+2^{2}+3^{2}+4^{2}+5^{2})$
= $\sum_{i=1}^{5} i + \sum_{i=1}^{5} i^{2}$

• The sum of terms added together is the addition of the individual sums

$$\sum_{i} (a(i) + b(i) + \cdots) = \sum_{i} a(i) + \sum_{i} b(i) + \cdots$$

Computing Sums: Tool 3: Common Sums





Computing Sums: Tool 3: Common Sums, cont'd 😨 Rensselaer

$$\sum_{\substack{i=0\\n}}^{n} 2^{i} = 2^{n+1} - 1$$
$$\sum_{\substack{i=0\\n}}^{n} \frac{1}{2^{i}} = 2 - \frac{1}{2^{n}}$$
$$\sum_{\substack{i=1\\i=1}}^{n} \log i = \log n!$$

Computing Sums: Example



$$\sum_{i=1}^{n} (1+2i+2^{i+2}) =$$

$$= \sum_{i=1}^{n} 1 + \sum_{i=1}^{n} 2i + \sum_{i=1}^{n} 2^{i+2} \qquad \text{[addition rule]}$$

$$= \sum_{i=1}^{n} 1 + 2\sum_{i=1}^{n} i + 4\sum_{i=1}^{n} 2^{i} \qquad \text{[constant rule]}$$

$$= n + 2 \times \frac{1}{2}n(n+1) + 4 \times (2^{n+1} - 1 - 1) \qquad \text{[common sums]}$$

$$= n + n(n+1) + 2^{n+3} - 8 \qquad \text{[algebra]}$$

Computing Sums: Tool 3: Nested Sum Rule



• To compute a nested sum, start with the innermost sum and proceed outward

$$S_{1} = \sum_{i=1}^{3} \sum_{j=1}^{3} 1$$
$$= \sum_{j=1}^{3} 1 + \sum_{j=1}^{3} 1 + \sum_{j=1}^{3} 1 + \sum_{j=1}^{3} 1 = 3 + 3 + 3 = 9$$

- Note that the *j* variables are local to each sum (same as in a loop in your code)

$$S_{2} = \sum_{i=1}^{3} \sum_{j=1}^{i} 1$$
$$= \sum_{j=1}^{1} 1 + \sum_{j=1}^{2} 1 + \sum_{j=1}^{3} 1 = 1 + 2 + 3 = 6$$

• More generally

- Using the fact that
$$\sum_{j=1}^{i} 1 = i$$
:

$$S(n) = \sum_{i=1}^{n} \sum_{j=1}^{i} 1 = \sum_{i=1}^{n} i = \frac{1}{2}n(n+1)$$

Computing a formula for T_2



$$T_{2}(n) = 2 + \sum_{i=1}^{n} \left(3 + \sum_{j=i}^{n} 6\right)$$
 [sum rule]

$$= 2 + 3 \sum_{i=1}^{n} 1 + \sum_{i=1}^{n} \sum_{j=i}^{n} 6$$
 [constant rule]

$$= 2 + 3n + \sum_{i=1}^{n} \sum_{j=i}^{n} 6$$
 [common sum]

$$= 2 + 3n + 6 \sum_{i=1}^{n} \sum_{j=i}^{n} 1$$
 [constant rule]

$$= 2 + 3n + 6 \sum_{i=1}^{n} (n - i + 1)$$
 [innermost sum]

$$= 2 + 3n + 6 (n + (n - 1) + \dots + 1)$$
 [common sum]

$$= 2 + 3n + 6 \times \frac{1}{2}n(n + 1)$$
 [common sum]

$$= 2 + 6n + 3n^{2}$$
 [algebra]

Practice: Compute a Formula for the Sum	- Popecoloor
$\sum_{i=1}^{n} \sum_{j=1}^{i} ij$	NCHSSEIGEI
$\sum_{i=1}^{n} \sum_{j=1}^{i} ij = \sum_{i=1}^{n} \sum_{j=1}^{i} ij$	[innermost sum]
$= \sum_{i=1}^{n} i \sum_{j=1}^{i} j$	[constant rule]
$=\sum_{i=1}^{n}i\frac{1}{2}i(i+1)$	[common sum]
$=\frac{1}{2}\sum_{i=1}^{n} (i^3 + i^2)$	[algebra, constant rule]
$=\frac{1}{2}\sum_{i=1}^{n}i^{3} + \sum_{i=1}^{n}i^{2}$	[sum rule]
$= \frac{1}{8}n^2(n+1)^2 + \frac{1}{12}n(n+1)(2n+1)$	[common sums]
$=\frac{1}{12}n + \frac{3}{8}n^2 + \frac{5}{12}n^3 + \frac{1}{8}n^4$	[algebra]

Summary of Max Substring Sum Algorithms

- Runtimes
 - $T_{1}(n) = 2 + \frac{31}{6}n + \frac{7}{2}n^{2} + \frac{1}{3}n^{3}$ $T_{2}(n) = 2 + 6n + 3n^{2}$ $3n(\log_{2} n + 1) 9 \le T_{3}(n) \le 12n(\log_{2} n + 3) 9$ $T_{4}(n) = 5 + 10n$ $("simple" formulas for T_{1}(n), ..., T_{4}(n))$
 - So, which algorithm is best?
 - Computers solve problems with big inputs. We care about large n.
 - Compare runtimes *asymptotically* in the input size n. That is $n \to \infty$
 - Ignore additive and multiplicative constants (minutia). We care about growth rate.
- Algorithm 4 is *linear* in $n, \frac{T_4(n)}{n} \rightarrow \text{constant}$.





Asymptotically Linear Functions: $\Theta(n)$, big-Theta-of-*n*



• We say an algorithm runs in "big-Theta-of-n" time, i.e.,

 $T \in \Theta(\mathbf{n})$, if there are positive constants c, C for which $c \cdot \mathbf{n} \leq T(\mathbf{n}) \leq C \cdot \mathbf{n}$

$$\frac{T(n)}{n} \xrightarrow[n \to \infty]{} \begin{cases} \infty & T \in \omega(n), & "T > n" \\ constant > 0 & T \in \Theta(n), & "T = n" \\ 0 & T \in o(n), & "T < n" \end{cases}$$

• Linear means in $\Theta(n)$:

2n + 7, $2n + 15\sqrt{n}$, $10^9n + 3$, $3n + \log n$, $2^{\log_2 n + 4}$

• Not linear means not in $\Theta(n)$:

$$10^{-9}n^2$$
, $10^9\sqrt{n} + 15$, $n^{1.0001}$, $n^{0.9999}$, $n\log n$, $\frac{n}{\log n}$, 2^n

• Other runtimes frequently appearing in practice log linear loglinear quadratic cubic super-polynomial exponential factorial BAD $\Theta(\log n) \ \Theta(n) \ \Theta(n \log n) \ \Theta(n^2) \ \Theta(n^3) \ \Theta(n^{\log n}) \ \Theta(2^n) \ \Theta(n!) \ \Theta(n^n)$

General Asymptotics: $\Theta(f)$, big-Theta-of-f



- Sometimes, we want to measure performance w.r.t. a specific function \boldsymbol{f}
- $\frac{T(f)}{f(n)} \xrightarrow[n \to \infty]{\infty} \begin{cases} \infty & T \in \omega(f), & "T > f"\\ constant > 0 & T \in \Theta(f), & "T = f"\\ 0 & T \in o(f), & "T < f" \end{cases} \xrightarrow{\omega(f)} \xrightarrow[n \to \infty]{\theta(f)}$
 - $$\begin{split} T \in o(f) & T \in O(f) & T \in \Theta(f) & T \in \Omega(f) & T \in \omega(f) \\ "T < f" & "T \le f" & "T = f" & "T \ge f" & "T > f" \\ & T(n) \le Cf(n) & cf(n) \le T(n) \le Cf(n) & cf(n) \le T(n) \end{split}$$
- Examples:
 - For polynomials, growth rate is the highest order

$$\Theta(2n^2) = n^2$$

$$\Theta(n^2 + n\sqrt{n}) = \Theta(n^2)$$

$$\Theta(n^2 + \log^{256} n) = \Theta(n^2)$$

$$\Theta(n^2 + n^{1.99} \log^{256} n) = \Theta(n^2)$$

The Integration Method



- One application of big-Theta reasoning
 - You can approximate an integral with the upper and lower integration method



• Theorem [Integration Bound]. For a monotonically increasing function f,

$$\int_{m-1}^{n} f(x)dx \le \sum_{i=m}^{n} f(i) \le \int_{m}^{n+1} f(x)dx$$

- (If *f* is monotonically decreasing, the inequalities are reversed.)

Integration for Quickly Getting Asymptotic Behavior



• Integer Powers. Set $f(x) = x^k$:

$$\sum_{i=1}^{n} i^{k} \approx \int_{0}^{n} x^{k} dx$$
$$\int_{0}^{n} x^{k} dx = \frac{n^{k+1}}{k+1}$$
$$\frac{n^{k+1}}{k+1} \in \Theta(n^{k+1})$$

Integration for Quickly Getting Asymptotic Behavior, cont'd



• Stirling's Approximation for $\ln n!$. Set $f(x) = \ln x$:

$$\ln n! = \sum_{i=1}^{n} \ln i \le \int_{1}^{n+1} \ln x \, dx$$
$$\int_{1}^{n+1} \ln x \, dx =$$
$$= [x \ln(x) - x]_{1}^{n+1}$$
$$= (n+1) \ln(n+1) - n$$

• So finally:

 $((n+1)\ln(n+1) - n) \in \Theta(n\ln n)$

Integration for Quickly Getting Asymptotic Behavior, cont'd



- Analyzing a recurrence. $T_1 = 1$; $T_n = T_{n-1} + n\sqrt{n} \ln n$
 - First, unfold the recurrence:

$$T_{n} = T_{n-1} + n\sqrt{n} - \ln n$$

$$T_{n-1} = T_{n-2} + (n-1)\sqrt{n-1} - \ln(n-1)$$

$$\vdots$$

$$T_{3} = T_{2} + 3\sqrt{3} - \ln 3$$

$$T_{2} = T_{1} + 2\sqrt{2} - \ln 2$$

- Sum all terms together (note that all T_{n-1} , ..., T_1 terms cancel out)

$$T_n = 1 + 2\sqrt{2} + \dots + n\sqrt{n} - (\ln 2 + \ln 3 + \dots + \ln n)$$
$$= \sum_{i=1}^n i\sqrt{i} - \sum_{i=1}^n \ln i$$

- Why does the 2nd sum start counting from 1?
- We know that $\sum_{i=1}^{n} i \sqrt{i} \in \Theta(n^{5/2})$
- and $\sum_{i=1}^{n} \ln i = \ln n! \in \Theta(n \ln n)$
- What does that mean for $T(n) = \sum_{i=1}^{n} i\sqrt{i} \sum_{i=1}^{n} \ln i$? $T(n) \in \Theta(n^{5/2})$