

# Recursion

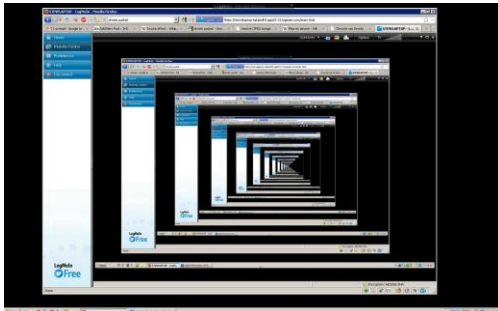
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- Malik Magdon-Ismael. Discrete Mathematics and Computing.
  - Chapter 7

- Recursive functions
  - Analysis using induction
  - Recurrences
  - Recursive programs
- Recursive sets
  - Formal Definition of  $\mathbb{N}$
  - The Finite Binary Strings  $\Sigma^*$
- Recursive structures
  - Rooted binary trees (RBT)

- Suppose you're talking to a friend on Zoom
  - Your friend's laptop is also projecting on their TV
    - The TV is behind your friend's back, so you can see it through their camera stream
    - What do you see on the TV?
    - Your friend's Zoom, which contains your camera stream and your friend's camera stream
      - What do you see on the TV on your friend's camera stream?
        - » Your friend's Zoom, which contains your camera stream and your friend's camera stream
          - What do you see on the TV on your friend's camera stream?
            - Your friend's Zoom, which contains your camera stream and your friend's camera stream
              - What do you see on the TV on your friend's camera stream?
              - Your friend's Zoom, which contains your camera stream and your friend's camera stream



# Examples of Recursion: Self Reference

- The TV shows your friend's Zoom, which has your friend's camera stream, which has your friend's TV
  - The TV *shows* what the TV *showed*. – *self reference*
- *look-up*(word) : Get definition; if a word  $x$  in the definition is unknown, *look-up*( $x$ )
  - Get definition; if a word  $y$  in the definition is unknown, *look-up*( $y$ )
    - Eventually you'll end up in a cycle
      - An unknown word appears in the definition of another word, which appears in the definition of the first, etc.
- $f(n) = f(n - 1) + 2n - 1$ 
  - What is  $f(2)$ ?
$$\begin{aligned} f(2) &= f(1) + 3 = \\ &= f(0) + 4 = \\ &= f(-1) + 3 = \dots \end{aligned}$$
    - WHEN DOES THIS END???

# Recursion Must Have Base Cases: *Partial Self Reference*



- *look-up*(word) works if there are some known words to which everything reduces
  - This way you won't recurse forever
- Similarly with recursive functions

$$f(n) = \begin{cases} 0 & n \leq 0 \\ f(n-1) + 2n - 1 & n > 0 \end{cases}$$

$$\begin{aligned} f(2) &= f(1) + 3 \\ &= f(0) + 4 = 4 \end{aligned}$$

- Must have **base cases**:
  - In this case  $f(0)$
- Must make **recursive progress**:
  - To compute  $f(n)$  you must move *closer* to the base case  $f(0)$

- $$f(n) = \begin{cases} 0 & n \leq 0 \\ f(n-1) + 2n - 1 & n > 0 \end{cases}$$
$$f(0) \rightarrow f(1) \rightarrow f(2) \rightarrow \dots$$

- **Induction**

- Start with  $P(0)$ . Show  $P(0)$  is T.
- Then show  $P(n) \rightarrow P(n+1)$ 
  - You can conclude  $P(n+1)$  is T if  $P(n)$  is T
  - $P(0) \rightarrow P(1) \rightarrow P(2) \rightarrow \dots$
  - $P(n)$  is T  $\forall n \geq 0$

- **Recursion**

- Start with the base case:

$$f(0) = 0$$

- Then compute the recursive step:  $f(n+1) = f(n) + 2n - 1$ 
  - We can compute  $f(n+1)$  if  $f(n)$  is known
  - $f(0) \rightarrow f(1) \rightarrow f(2) \rightarrow f(3) \rightarrow \dots$
  - We can compute  $f(n)$  for all  $n \geq 0$

# Recursion and Induction, cont'd

- Example: more base cases

$$f(n) = \begin{cases} 1 & n = 0 \\ f(n-2) + 2 & n > 0 \end{cases}$$

- Let's look at some values of  $f$

$$f(0) = 1$$

$$f(1) = ?$$

$$f(2) = 3$$

$$f(3) = ?$$

$$f(4) = 5$$

- How do we fix  $f$ ?
  - Hint: leaping induction!
- Practice: Exercise 7.4



# Using Induction to Analyze a Recursion

$$f(n) = \begin{cases} 0 & n \leq 0 \\ f(n-1) + 2n - 1 & n > 0 \end{cases}$$

- What is  $f(1), f(2), f(3), f(4), \dots$ ?

$$f(1) = 1$$

$$f(2) = 4$$

$$f(3) = 9$$

$$f(4) = 16$$

– Hm, could this actually be  $f(n) = n^2$ ???

– Let's unfold the recursion:

$$f(n) = f(n-1) + 2n - 1$$

$$f(n-1) = f(n-2) + 2n - 3$$

$$f(n-2) = f(n-3) + 2n - 5$$

...

$$f(2) = f(1) + 3$$

$$f(1) = f(0) + 1$$



$$f(n) = \begin{cases} 0 & n \leq 0 \\ f(n-1) + 2n - 1 & n > 0 \end{cases}$$

- Let's unfold the recursion:

$$\begin{aligned} f(n) &= f(n-1) + 2n - 1 \\ f(n-1) &= f(n-2) + 2n - 3 \\ f(n-2) &= f(n-3) + 2n - 5 \\ &\dots \\ f(2) &= f(1) + 3 \\ f(1) &= f(0) + 1 \end{aligned}$$

- Let's add them up: ( $f(n-1)$ 's cancel,  $f(n-2)$ 's cancel, etc.)

$$f(n) = f(0) + 1 + 3 + \dots + 2n - 1$$

- Can use Gauss's idea here also to derive  $f(n) = n^2$ :

$$2f(n) = 2n \cdot n$$



$$f(n) = \begin{cases} 0 & n \leq 0 \\ f(n-1) + 2n - 1 & n > 0 \end{cases}$$

- *Proof* that  $f(n) = n^2$ . [By induction]

1. [Base case]  $P(0) = 0$ . Clearly T.
2. [Induction step] Show  $P(n) \rightarrow P(n+1)$ .
  - Assume  $P(n)$ :  $f(n) = n^2$ .

$$\begin{aligned} f(n+1) &= f(n) + 2(n+1) - 1 && \text{[recursion]} \\ &= n^2 + 2n + 1 && \text{[induction hypothesis]} \\ &= (n+1)^2 && \text{[}P(n+1)\text{ is T]} \end{aligned}$$

3. By induction,  $P(n+1)$  is T.



- Hard example:

$$f(n) = \begin{cases} 1 & n = 1 \\ f\left(\frac{n}{2}\right) + 1 & n > 1, \text{ even} \\ f(n+1) & n > 1, \text{ odd} \end{cases}$$

- A halving recursion!
  - Discussed in the book
  - (Looks esoteric? Often, you halve a problem (if it is even) or pad it by one to make it even, and then halve it.)
- Prove  $f(n) = 1 + \lceil \log_2 n \rceil$ 
  - The notation  $\lceil x \rceil$  means the smallest integer greater than or equal to  $x$
- **Practice.** Exercise 7.5

# Checklist for Analyzing Recursion

- Tinker. Draw the implication arrows. Is the function well defined?
- Tinker. Compute  $f(n)$  for small values of  $n$
- Make a guess for  $f(n)$ . “Unfolding” the recursion can be helpful here.
- Prove your conjecture for  $f(n)$  by induction.
  - The type of induction to use will often be related to the type of recursion.
  - In the induction step, use the recursion to relate the claim for  $n + 1$  to lower values.
- **Practice.** Exercise 7.6

# Recurrences: Fibonacci Numbers

- Fibonacci sequences appear frequently in nature
  - Growth rate of rabbits, family trees of bees, Sanskrit poetry

- Defined formally as:

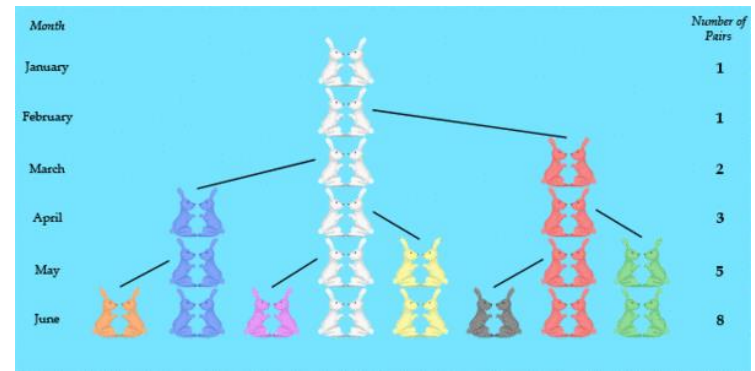
$$F_1 = 1$$

$$F_2 = 1$$

$$F_n = F_{n-1} + F_{n-2} \text{ for } n > 2$$

- Let us prove  $P(n): F_n \leq 2^n$  by **strong induction**.
- What do we do first?
  - TINKER!

$$\begin{aligned} F_3 &= 2 \\ F_4 &= 3 \\ F_5 &= 5 \\ F_6 &= 8 \\ F_7 &= 13 \end{aligned}$$



Source: <https://mathcenter.oxford.emory.edu/site/math125/fibonacciRabbits/>

$$F_1 = 1; F_2 = 1; F_n = F_{n-1} + F_{n-2} \text{ for } n > 2$$

- Let us prove  $P(n): F_n \leq 2^n$  by **strong induction**.

1. **[Base cases]**

$$\begin{aligned} F_1 &= 1 \leq 2 \\ F_2 &= 1 \leq 2^2 \end{aligned}$$

- Clearly T.
- Why two base cases?

1. **[Induction step]** Prove  $P(1) \wedge P(2) \wedge \cdots \wedge P(n) \rightarrow P(n+1)$  for  $n \geq 2$ .

- Assume:  $P(1) \wedge P(2) \wedge \cdots \wedge P(n): F_i \leq 2^i$  for  $1 \leq i \leq n$

$$\begin{aligned} F_{n+1} &= F_n + F_{n-1} && \text{[definition for } n \geq 2\text{]} \\ &\leq 2^n + 2^{n-1} && \text{[strong induction hypothesis]} \\ &\leq 2 \cdot 2^n = 2^{n+1} \end{aligned}$$

2. By strong induction,  $F_{n+1} \leq 2^{n+1}$ , concluding the proof

- **Practice:** Prove  $F_n \geq \left(\frac{3}{2}\right)^n$  for  $n \geq 11$

- Look at the following program

```
def Big(n) :  
    if (n==0) : out=1  
    else: out=2*Big(n-1)
```

- Proving correctness: let's prove  $\text{Big}(n) = 2^n$  for  $n \geq 1$

- **Induction.**

- When  $n = 0$ ,  $\text{Big}(n) = 1 = 2^0$ . Check.

- Assume  $\text{Big}(n) = 2^n$  for  $n \geq 0$ .

$$\begin{aligned}\text{Big}(n + 1) &= 2 \times \text{Big}(n) \\ &= 2 \times 2^n = 2^{n+1}\end{aligned}$$

- Proving code correctness has 2 parts (why?)
  - Prove algorithm is correct AND implementation is correct



- Look at the following program

```
def Big(n) :  
    if (n==0) : out=1  
    else: out=2*Big(n-1)
```

- What is the runtime?
- Define  $T_n$  = runtime of `Big` for input  $n$

$$T_0 = 2 \quad \text{[2 operations]}$$
$$T_n = T_{n-1} + (\text{check } n == 0) + (\text{multiply by 2}) + (\text{assign to out})$$
$$= T_{n-1} + 3$$

- **Exercise.** Prove by induction that  $T_n = 3n + 2$

- Recursive definition of the natural numbers  $\mathbb{N}$

$1 \in \mathbb{N}$  [basis]

$x \in \mathbb{N} \rightarrow x + 1 \in \mathbb{N}$  [constructor]

Nothing else is in  $\mathbb{N}$  [minimality]

- $\mathbb{N} = \{1, 2, 3, 4, \dots\}$
- Technically, by bullet 3, we mean that  $\mathbb{N}$  is the *smallest* set satisfying bullets 1 and 2.
- Minimality is essential in order to define our set without ambiguity

# Recursive Sets: Finite Binary Strings, $\Sigma^*$

- Let  $\varepsilon$  be empty string (similar to the empty set)
- Recursive definition of  $\Sigma^*$  (finite binary strings):

$\varepsilon \in \Sigma^*$  [basis]

$x \in \Sigma^* \rightarrow x \bullet 0 \in \Sigma^*$  AND  $x \bullet 1 \in \Sigma^*$  [constructor]

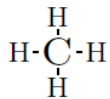
– where  $\bullet$  means concatenation

- Minimality is there by default: nothing else is in  $\Sigma^*$   
 $\varepsilon \rightarrow 0, 1 \rightarrow 00, 01, 10, 11 \rightarrow 000, 001, 010, 011, 100, 101, 110, 111 \rightarrow \dots$
- And so finally  
 $\Sigma^* = \{0, 1, 00, 01, 10, 11, 000, 001, 010, 011, 100, 101, 110, 111, \dots\}$
- **Practice.** Exercise 7.12

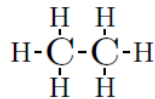
# Recursive Structures: Trees

- Arthur Cayley discovered trees when modeling hydrocarbons

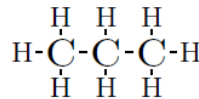
methane,  $CH_4$



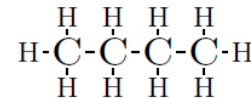
ethane,  $C_2H_6$



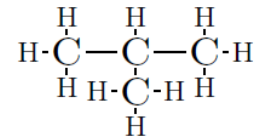
propane,  $C_3H_8$



butane,  $C_4H_{10}$

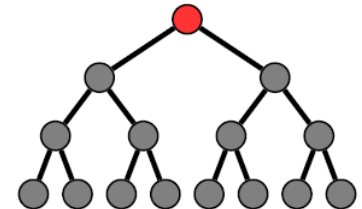


iso-butane,  $C_4H_{10}$

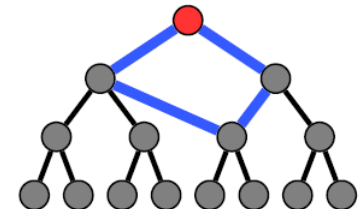


- Trees have many uses in computer science
  - Search trees
  - Game trees
  - Decision trees
  - Compression trees
  - Multi-processor trees
  - Parse trees
  - Expression trees
  - Ancestry trees
  - Organizational trees

Example Tree



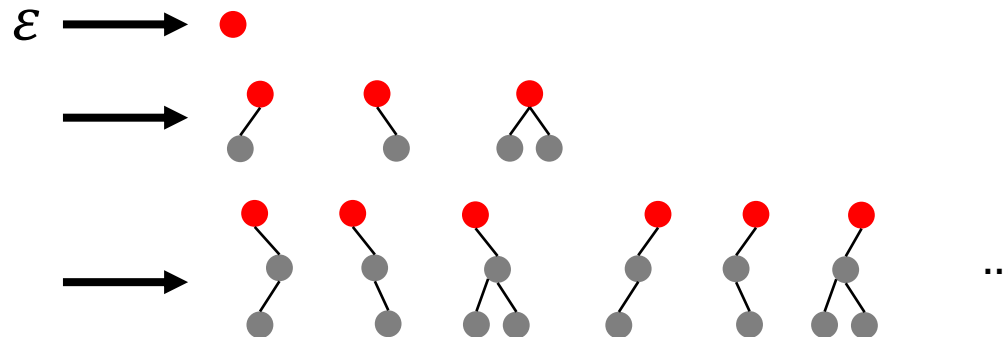
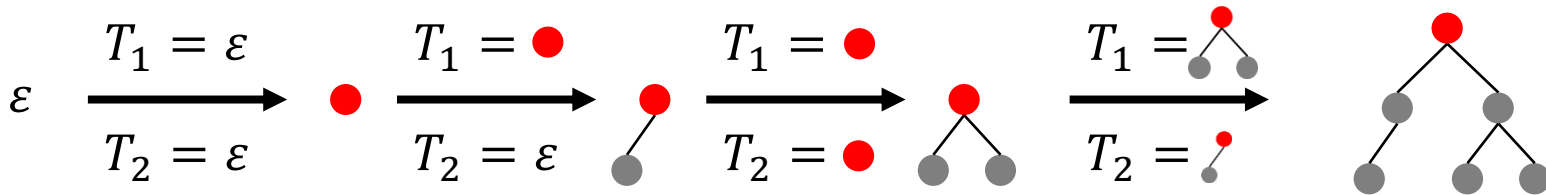
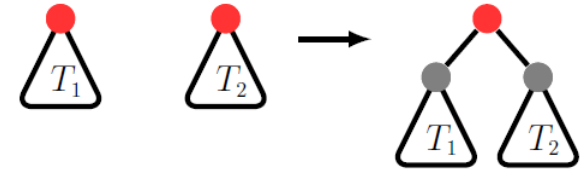
Not a Tree



# Rooted Binary Trees (RBT)

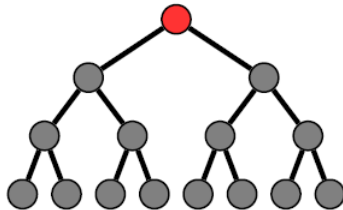
- **Recursive definition of Rooted Binary Trees (RBT).**

- The empty tree  $\varepsilon$  is an RBT
- If  $T_1, T_2$  are disjoint RBTs with roots  $r_1$  and  $r_2$ , then linking  $r_1$  and  $r_2$  to a *new* root  $r$  gives a new RBT with root  $r$

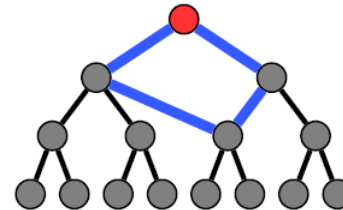


- Do we *know* the right structure is not a tree?
  - Are we *sure* it can't be derived?

Example Tree



Not a Tree



- Is there only one way to derive a tree?
- Trees are more general than just RBT and have many interesting properties.
  - A tree is a connected graph with  $n$  nodes and  $n - 1$  edges
  - A tree is a connected graph with no cycles
  - A tree is a graph where any two nodes are connected by exactly one path
- Can we be sure *every* RBT has these properties?