

Foundations of Computer Science

Lecture 20

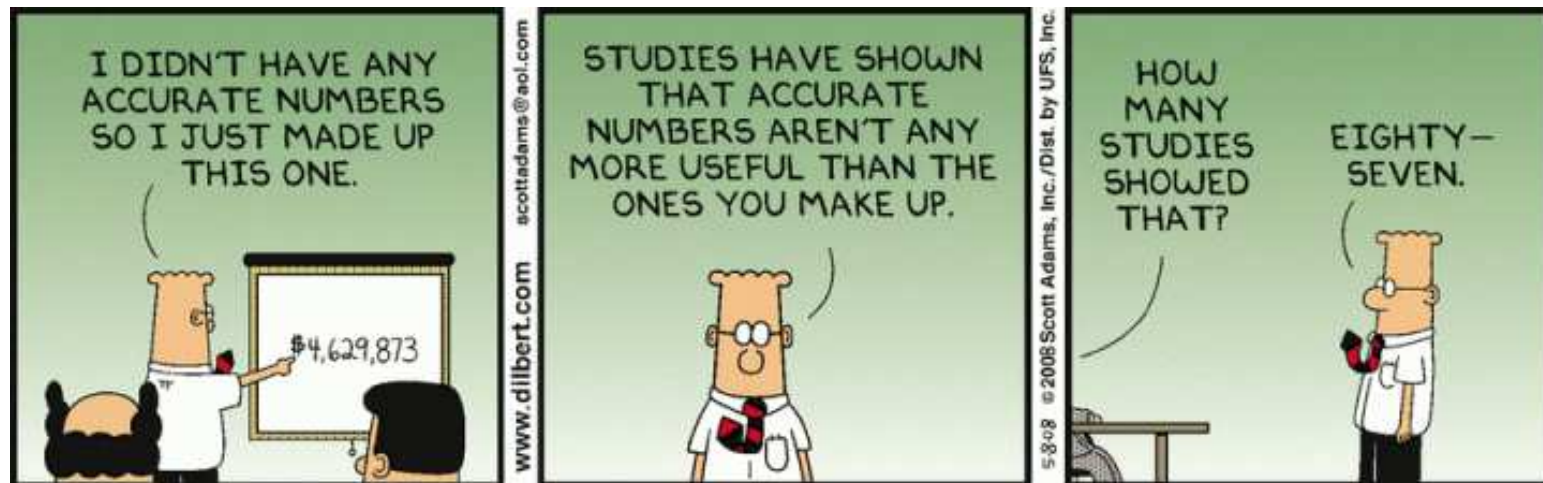
Expected Value of a Sum

Linearity of Expectation

Iterated Expectation

Build-Up Expectation

Sum of Indicators



- ① Sample average and expected value.
- ② Definition of Mathematical expectation.
- ③ Examples: Sum of dice; Bernoulli; Uniform; Binomial; waiting time;
- ④ Conditional expectation.
- ⑤ Law of Total Expectation.

Today: Expected Value of a Sum

- 1 Expected value of a sum.
 - Sum of dice.
 - Binomial.
 - Waiting time.
 - Coupon collecting.
- 2 Iterated expectation.
- 3 Build-up expectation.
- 4 Expected value of a product.
- 5 Sum of indicators.

Expected Value of a Sum

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Proof.
$$\mathbb{E}[\mathbf{Z}] = \sum_{\omega \in \Omega} (a_1\mathbf{X}_1(\omega) + a_2\mathbf{X}_2(\omega) + \dots + a_k\mathbf{X}_k(\omega)) \cdot P(\omega)$$

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$$\begin{aligned} \textit{Proof.} \quad \mathbb{E}[\mathbf{Z}] &= \sum_{\omega \in \Omega} (a_1\mathbf{X}_1(\omega) + a_2\mathbf{X}_2(\omega) + \dots + a_k\mathbf{X}_k(\omega)) \cdot P(\omega) \\ &= a_1 \sum_{\omega \in \Omega} \mathbf{X}_1(\omega) \cdot P(\omega) + a_2 \sum_{\omega \in \Omega} \mathbf{X}_2(\omega) \cdot P(\omega) + \dots + a_k \sum_{\omega \in \Omega} \mathbf{X}_k(\omega) \cdot P(\omega) \end{aligned}$$

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- ① Summation can be taken inside or pulled outside an expectation.
- ② Constants can be taken inside or pulled outside an expectation.

$$\mathbb{E}\left[\sum_{i=1}^k a_i \mathbf{X}_i\right] = \sum_{i=1}^k a_i \mathbb{E}[\mathbf{X}_i]$$

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MUCH faster to observe that \mathbf{X} is a sum,

$$\mathbf{X} = \mathbf{X}_1 + \mathbf{X}_2 + \mathbf{X}_3 + \mathbf{X}_4,$$

where \mathbf{X}_i is the value rolled by die i and

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Linearity of expectation:

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\leftarrow in general $n \times 3\frac{1}{2}$

Exercise. Compute the full PDF for the sum of 4 dice and expected value from the PDF.

Expected Number of Successes in n Coin Tosses

\mathbf{X} is the number of successes in n trials with success probability p per trial,

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Example. If you are waiting for 3 boys, you have to wait 3-times as long as for 1 boy.

Exercise. Compute the expected *square* of the waiting time.

Coupon Collecting: Collecting the Flags

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Linearity of expectation:

$$\mathbb{E}[\mathbf{X}] = n\left(\frac{1}{n} + \frac{1}{n-1} + \frac{1}{n-2} + \cdots + \frac{1}{1}\right) = nH_n \approx n(\ln n + 0.577).$$

$n = 169 \rightarrow$ you expect to buy about 965 packs of gum. Lots of chewing!

Example. Cereal box contains 1-of-5 cartoon characters. Collect all to get \$2 rebate.
Expect to buy about 12 cereal boxes. If a cereal box costs \$5, that's a whopping $3\frac{1}{3}\%$ discount.

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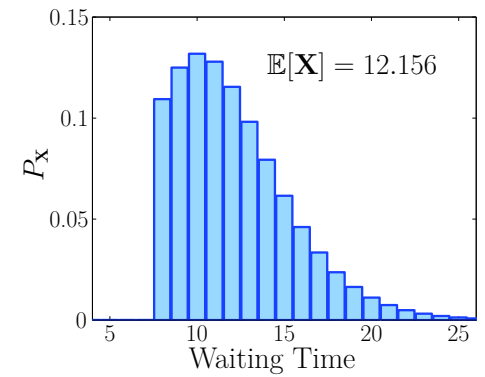
$$\begin{aligned}\mathbb{E}[\mathbf{X}_2] &= \mathbb{E}_{\mathbf{X}_1}[\mathbb{E}[\mathbf{X}_2 \mid \mathbf{X}_1]] && \text{(another version of total expectation)} \\ &= \mathbb{E}[\mathbf{X}_1] \times 3\frac{1}{2} \\ &= 3\frac{1}{2} \times 3\frac{1}{2} = 12\frac{1}{2}.\end{aligned}$$

Exercise. Justify this computation using total expectation with 6 cases:

$$\mathbb{E}[\mathbf{X}_2] = \mathbb{E}[\mathbf{X}_2 \mid \mathbf{X}_1 = 1] \cdot \mathbb{P}[\mathbf{X}_1 = 1] + \mathbb{E}[\mathbf{X}_2 \mid \mathbf{X}_1 = 2] \cdot \mathbb{P}[\mathbf{X}_1 = 2] + \cdots + \mathbb{E}[\mathbf{X}_2 \mid \mathbf{X}_1 = 6] \cdot \mathbb{P}[\mathbf{X}_1 = 6].$$

Build-Up Expectation: Waiting for 2 Boys and 6 Girls

$$W(k, \ell) = \mathbb{E}[\text{waiting time to } k \text{ boys and } \ell \text{ girls}].$$

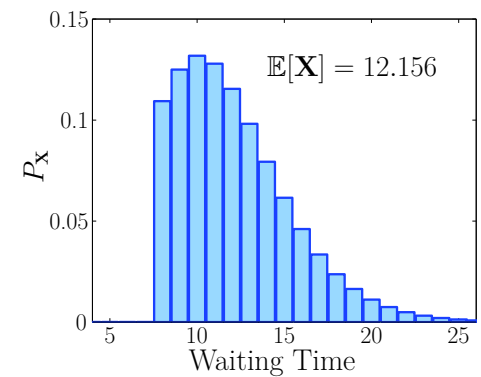


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$$W(k, \ell) = \mathbb{E}[\text{waiting time to } k \text{ boys and } \ell \text{ girls}].$$

The first child is either a boy or girl, so by total expectation,

$$W(k, \ell) = \underbrace{\mathbb{E}[\text{waiting time} \mid \text{boy}]}_{1+W(k-1, \ell)} \times \underbrace{\mathbb{P}[\text{boy}]}_p + \underbrace{\mathbb{E}[\text{waiting time} \mid \text{girl}]}_{1+W(k, \ell-1)} \times \underbrace{\mathbb{P}[\text{girl}]}_{1-p}$$

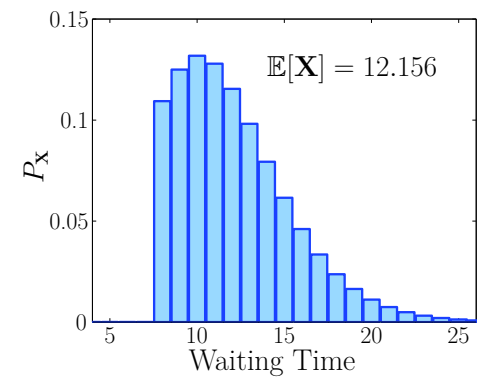


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$$W(k, \ell) = \mathbb{E}[\text{waiting time to } k \text{ boys and } \ell \text{ girls}].$$

The first child is either a boy or girl, so by total expectation,

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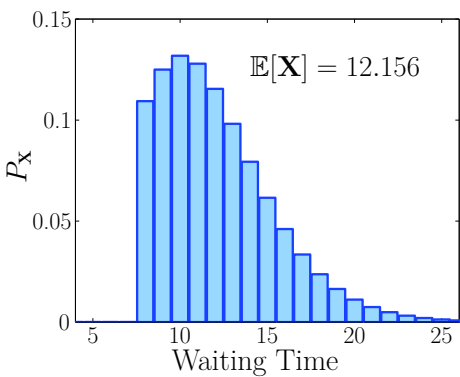
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Base cases: $W(k, 0) = k/p$ and $W(0, \ell) = \ell/(1-p)$



$W(k, \ell)$		ℓ								
		0	1	2	3	4	5	6	7	\dots
k	0	0	2	4	6	8	10	12	14	\dots
	1	2								
	2	4								
	\vdots	\vdots								

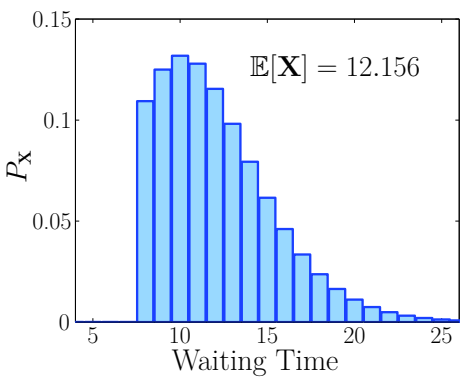
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	⋮	⋮									

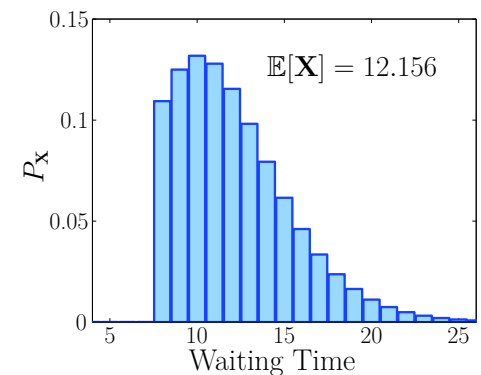
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$W(k, \ell)$		0	1	2	3	4	5	6	7	\dots
k	0	0	2	4	6	8	10	12	14	\dots
	1	2	3	4.5	6.25	8.13	10.06	12.03	14.02	\dots
	2	4								
	\vdots	\vdots								

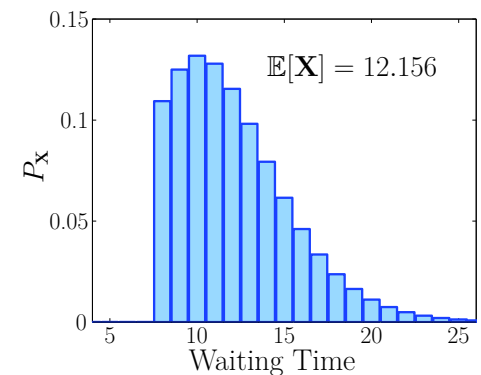
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[illegible]

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\mathbf{X}_1 and \mathbf{X}_2 are independent die rolls:

Die 2 Value		6	12	18	24	30	36
		5	10	15	20	25	30
		4	8	12	16	20	24
		3	6	9	12	15	18
		2	4	6	8	10	12
		1	2	3	4	5	6
		<hr/>					
							
		Die 1 Value					

Expected Value of a Product













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	⬢⬤⬤	3	6	9	12	15	18
	⬢⬤⬤⬤	2	4	6	8	10	12
	⬢⬤⬤⬤⬤	1	2	3	4	5	6
		⬢	⬢⬢	⬢⬢⬢	⬢⬢⬢⬢	⬢⬢⬢⬢⬢	⬢⬢⬢⬢⬢⬢
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Expected value of a product \mathbf{XY} .

- 1 In general, the expected product is not a product of expectations.
- 2 For independent random variables , it is: $\mathbb{E}[\mathbf{XY}] = \mathbb{E}[\mathbf{X}] \times \mathbb{E}[\mathbf{Y}]$.

Sum of Indicators: Successes in a Random Assignment

\mathbf{X} is the number of correct hats when 4 hats randomly land on 4 heads.





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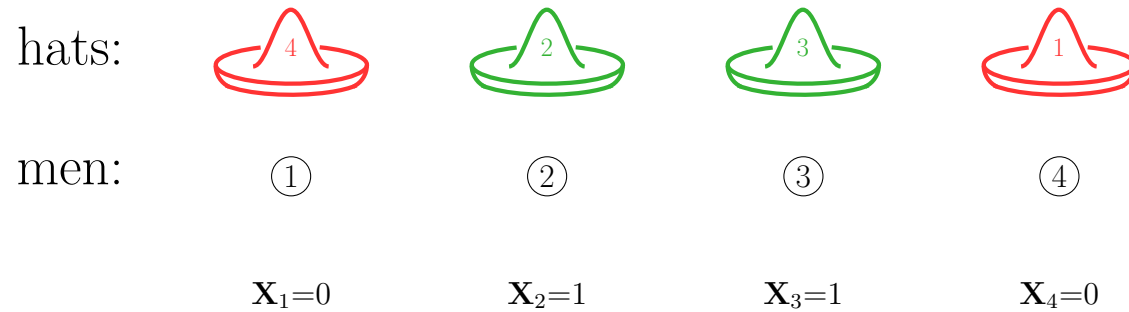
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hats:				
men:	①	②	③	④
	$\mathbf{X}_1=0$	$\mathbf{X}_2=1$	$\mathbf{X}_3=1$	$\mathbf{X}_4=0$

Sum of Indicators: Successes in a Random Assignment

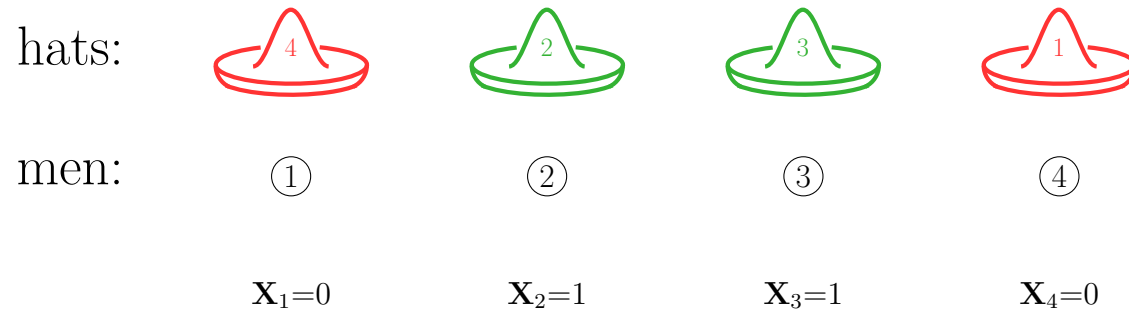
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$$\mathbf{X} = \mathbf{X}_1 + \mathbf{X}_2 + \mathbf{X}_3 + \mathbf{X}_4 = 2$$

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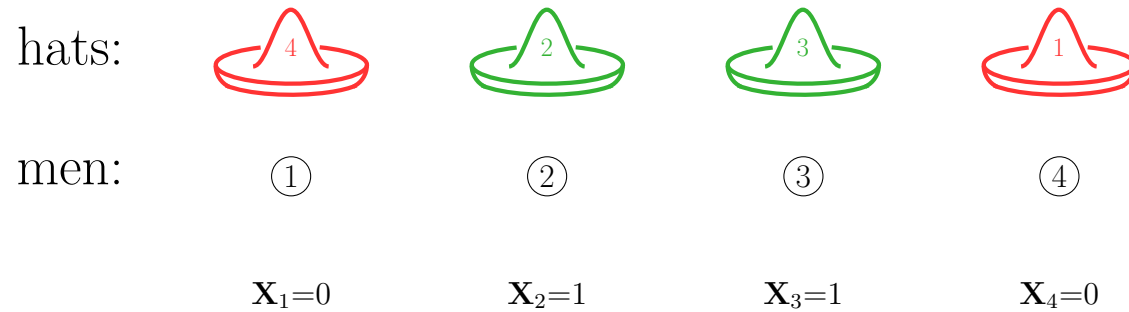


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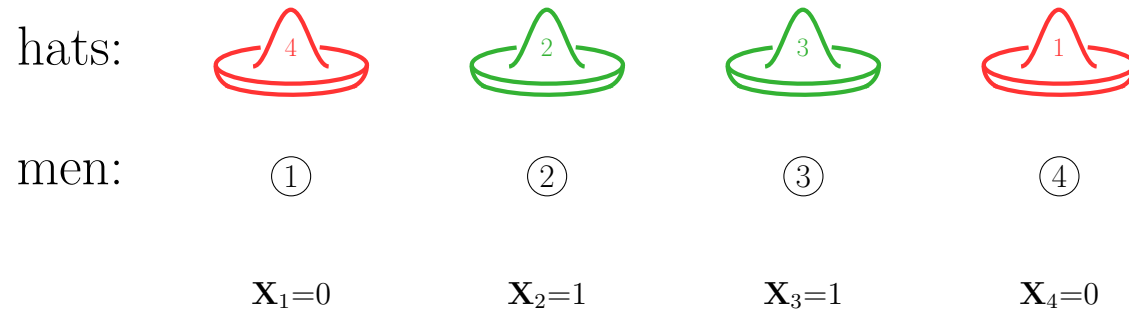
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Exercise. What about if there are n people?

Interesting Example (see text). Apply sum of indicators to breaking of records.

Instructive Exercise. Compute the PDF of \mathbf{X} and the expectation from the PDF.