

This assignment is to get you started programming in Scheme. The questions cover writing basic procedures; using the mathematical procedures, the `let` and `let*` forms, and list creating/accessing procedures; and writing mathematical recursive functions.

## Notes on this assignment

- This assignment is to be turned in on paper.
- No handwritten solutions will be accepted. (You're going to test your code on the computer anyway, aren't you?)
- Turn in a computer printout of *only your code*. We don't want a transcript of your Scheme session testing all your procedures.
- You don't have to typeset your code — a simple printout of a (reasonably formatted) ASCII file is fine.
- Indent your code properly! There will be deductions for improperly indented code.
- You may always assume (on all assignments in this class) that your procedures will be given valid inputs.

## Questions

1. (10 points) Do Exercise 1 in Section 6.2 of "How to solve problems using Scheme" (HtSPUS). As the problem states, do not use conditionals (i.e. `if`, `cond`, and `case`). You should use a `let` or `let*` form in your solution.
2. (16 points) Do Exercise 1 of Section 9.1.4 of HtSPUS.
3. (16 points) Do Exercise 1 of Section 9.4 of HtSPUS. Note that you may only use procedures introduced in Section 9 for this problem.
4. (10 points) Do Exercise 2 in Section 8.1 of HtSPUS.
5. (10 points) Every irrational number can be represented as a *continued fraction*. For example:

$$\sqrt{2} = 1 + \frac{1}{2 + \frac{1}{2 + \frac{1}{2 + \dots}}}$$

Write a procedure (`sqrt2approx n`) that computes an approximation to  $\sqrt{2}$  using a truncated version of the continued fraction above. For example:

call	computes	call	computes
<code>(sqrt2approx 0)</code>	1	<code>(sqrt2approx 2)</code>	$1 + \frac{1}{2 + \frac{1}{2}}$
<code>(sqrt2approx 1)</code>	$1 + \frac{1}{2}$	<code>(sqrt2approx 3)</code>	$1 + \frac{1}{2 + \frac{1}{2 + \frac{1}{2}}}$

Your procedure should work for any nonnegative integer `n`. You will probably find it easiest to solve this problem using two procedures (i.e. your `sqrt2approx` procedure would call your other procedure).